

**Torrey Pines District
&
Pacific Coast District
2010 Spring Camporee**



**Camp Fiesta Island
March 19-21, 2010**

100 Years of Scouting Fun

Guidebook

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Welcome

We welcome you to the “100 Years of Scouting Fun” Camporee, and we thank you for participating in the 2010 Torrey Pines District - Pacific Coast District Camporee.

Whether you are attending as a new Scout on the Trail to First Class or as an experienced Scout, looking to share your knowledge and leadership with others, you and your Troop will have fun at the “100 Years of Scouting Fun” Camporee.

This Guidebook will prepare you with Camporee rules, logistics and information to help you plan and enjoy a successful Camporee experience. The most successful Patrols and Troops at the Camporee will have thoroughly read and attained a complete understanding of all the information covered in this Guidebook. If you have any questions or need additional information, please contact one of the following people:

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Camporee Chair
858-504-0499

Trent McClure
Torrey Pines District Executive
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Introduction

Event: 2010 Torrey Pines - Pacific Coast Camporee

Check In: 5 PM to 9 PM
Friday, March 19, 2010

Check Out: 9:30 AM to 10 AM
Sunday, March 21, 2010

Location: Camp Fiesta Island (Youth Aquatic Center)
1750 Fiesta Island Road
San Diego, CA 92109

- Units who register early will get first choice of campsites.
- The Camporee Fee is **\$10.00** per Scout and Scouter. The Camporee Fee includes camp registration, patches, ribbons, awards, and supplies for field events.
- Check-in starts at 5 PM on Friday, March 19, 2010. The gate to Fiesta Island closes at 10 PM each night and reopens at 7 AM each morning. **Please note that Fiesta Island will be closed for a special event from 6:30 to 9:30 AM on Saturday morning. You will not be able to drive onto or off of Fiesta Island until 9:30 AM.**
- Turn in your **Tour Permit**, one **Unit Organization Form** for each Patrol (see page 25), a **BSA Medical Form Part A** for each Scout and Adult, a **BSA Permission Slip Part C** for each Scout and Adult, and a **check** for unpaid Registration Fees at Check-in.
- Check-out is from 9:30 AM to 10 AM on Sunday, March 21, 2010. Camp Fiesta Island closes, and the Camporee Staff leave at 12 Noon.

Suggested Equipment List

Individual Items:

- Ten Essentials: flashlight or headlamp, knife, compass and map, water, food, clothing, fire starter, rain poncho, sunscreen, whistle
- Field Uniform (Class A) with proper patches (for check in, flag ceremonies, campfire, and check out).
- Activity Uniform (Class B) for field events and obstacle course.
- Tent and Ground Cloth
- Sleeping Bag
- Insulated Pad (foam pad or air mattress)
- Back Pack or Duffel Bag
- Canteen or Water Bottle
- Personal Medicine (if needed)
- BSA Medical Form - Part A
- BSA Medical Form - Part C (Permission Slip)
- Extra Clothing & Jacket
- Extra Footwear
- Personal Eating Utensils (Plate, Mug, Knife, Fork, Spoon, Bowl)
- Rain Gear (Poncho, Hat, Umbrella)
- Underwear and Sleep Wear
- Toiletries (Toothbrush, Toothpaste, Soap, Towel)
- Daypack (For water bottle, towel, pencil, paper, handbook, etc.)
- Towel, Sunscreen, Sunglasses, Lip Balm
- One or Two Bathing Suits
- Summer Wet Suit (optional)
- Camp Chair
- Camera

Patrol Items (bring along to all events):

- Ten Essentials
- Patrol Flag
- Kindling (natural materials only)
- Patrol T-shirt (or appropriate activity uniform)
- Scout Spirit (Hint: You will earn points by demonstrating Scout Spirit)
- First Aid Kit (appropriately equipped for Unit size)
- Scout Handbook
- Neckerchief

Patrol Campsite Items (properly stowed, see BSA Handbook):

- Food and Beverages in Ice Chest or Storage Bins
- Extra Ice Chest with Extra Ice
- Cooler for Beverage
- Patrol Shelter or Dining Fly
- Tables
- Patrol Box
- Cooking Items: Stove, Propane, Hose, Adapters, Wrench, Pots, Pans, Tongs, Mitt, Spatula, Paper Towels, Can Opener, Knife, Spoon, Fork
- Cleaning Items: 3 Dishpans, Dish Soap, Scrunge, Hand Soap, Towel
- First Aid Kit
- Patrol Flag
- Matches/Fire Starter
- Axe, Saw, Hatchet
- Patrol Duty Roster
- Menu for all Meals
- Propane Lanterns
- Patrol Flag
- Permanent Marker (for marking Hats and Clothing)
- Cart or Wagon for hauling camp gear
- Trash Bags

Troop Items:

- American Flag
- Troop Flag
- Gateway Materials
- Troop Shelter or Dining Fly
- Troop First Aid Kit
- Water Containers
- Shovel and Sand and Water Cans for Troop Fire Area
- Scout Spirit:

Be Prepared!

- Appropriate Uniform (decide as a Patrol!):
- Patrol Flag
- Flag Ceremony and Pledge of Allegiance
- Patrol Yell
- Scout Oath, Law, Slogan, and Motto
- Have Fun!

Do Not Bring:

- Sheath Knives
- Electronics -- Electronic Games, Radios, TVs, DVD Players, CD Players, MP3 Players, etc.
- Fireworks or Noise Makers
- Bats, hardballs or other items that could cause harm if someone were hit by them.
- Shovel - Trenching is not allowed or necessary.

Camp Information & General Rules

Patrols

The Patrol is the basic unit of Scouting, and the Camporee is a great place to reinforce the Patrol Method as the means of Patrol leadership and governance. The Camporee will:

1. Provide an opportunity for youth leadership.
2. Test basic Scouting skills.
3. Promote teamwork and team building.
4. Demonstrate Scout Spirit
5. Create an environment to have fun.

Rules and Guidelines

- Parking is allowed only in designated areas.
 - **Overnight parking** is allowed only in the **Main Parking Lot**. There are 250 parking spaces in the Main Parking Lot. Parking spaces are available on a first-come, first-served basis. No reserving parking spaces. Car-pooling is recommended to make parking at Camp Fiesta Island as simple as possible.
 - **Temporary 20-minute parking** is allowed in specified **Loading-Unloading Zones** for unloading and loading unit gear. Please unload your gear quickly and park your vehicle in the Main Parking Lot to allow others to use the Loading-Unloading Zones. Vehicles that are parked too long in the temporary zones will be ticketed by the Rangers.
- No RV or camper parking is allowed. Sleeping in any vehicle in the parking lot or in a camping area is prohibited.
- There is no parking or stopping in red zones. Violators will be ticketed by the Rangers.

- Absolutely no vehicles are allowed on the turf or on Camporee grounds at any time. No cars or trucks will be allowed past the parking lot during the Camporee.
- The **Scout Law** is the law of the Camp!
- Water is provided. Please bring your own water containers.
- **DO NOT WASH DISHES at the water faucets.** Fill a pan, bucket, or container with water, take the water back to your campsite, and wash dishes there. Washing dishes at spigots is unsanitary and prohibited. Please do not run water onto the ground at the spigots. It quickly turns the area into a mudhole and costs your Patrol campsite points! **A SCOUT IS CLEAN.**
- Trash and leftover food must be placed in trash bags and disposed in the trashcans and dumpsters that are provided. Gray water (dirty or soapy water) must be poured into filtering buckets placed throughout the camp. No dish washing or dumping of dishwater is allowed at latrines.
- Please report all accidents, injuries, or other emergencies to a member of the Camporee staff.
- **Lost and Found** – Please turn in **found items** at the **Trading Post** or in the Camporee office. Unclaimed items will be available at the Scout Office at 1207 Upas Street, San Diego, CA 92103 after the Camporee. **A SCOUT IS TRUSTWORTHY.**
- Scouts are encouraged to invite parents and friends to visit the Campfire on Saturday night to watch the skits, awards, and the Order of the Arrow Call-out.
- Patrol flags should be carried to all events.
- All Scouts and Scouters are required to be in Field uniform (Class A) for check-in, checkout, campfire, and flag ceremonies. Patrol or Troop activity uniforms (Class B) may be worn at all other activities.
- Wood tools must be properly stored and may be used only in the ax yard. Refer to your Scout Handbook for proper Patrol campsite set up.

- Improper use of wood tools is prohibited and will result in Campsite Inspection point deductions.
- Sheath knives and fixed-blade scabbard knives are prohibited.
- Fire pits are available in campsites. Fires should not be more than 12 inches above the fire pit. No other ground fires are allowed. All cooking must be done on propane stoves, in off-ground fire pits, or on barbecue grills. All ashes must be disposed of properly in an existing fire pit. Fires must be attended at all times. Leaving your campsite while a fire is anything but COLD to the touch will terminate your fire privileges, without exceptions.
- Fire pits must be clean of litter at the time of check out. All unused firewood brought to the Camp Fiesta Island must be taken home.
- Do not write or mark on the Fire Pits with anything, including charcoal. Doing so could result in cleaning fees.
- Only clean wood may be burned. Any wood with nails, paints or chemicals (this includes pallets) is not permitted. No tree clippings or cardboard are allowed in the firepits.
- Do not move trash cans, tables or other items from their assigned places.
- No alcohol, no smoking, no glass containers, and no animals of any kind (except Service Animals) are allowed.
- No signs may be posted or attached to City property.
- No soap is to be used at the rinse-off showers along the beach at any time.
- Scouts may not enter other campsites without permission.
- Scouts must remain in their campsite after taps at 10:00 PM.
- Patrol Leaders are encouraged to implement the Buddy System during the Camporee.
- The Parking Lot is off limits, except for loading and unloading.
- No Scout may leave the Camporee site unless pre-arranged and approved by your Scoutmaster. Any Scout leaving the Camporee site

must checkout at the Registration Desk before leaving the camping area.

- Scoutmasters, if appropriate, please advise our Camporee Staff of Scouts' special needs.
- In accordance with BSA Safe Scouting Rules and regulations and local City ordinances, the prohibition of illegal drugs, alcohol, fireworks, firearms, and other weapons will be strictly enforced.
- Except for communications devices used by Camporee staff, electronic devices may not be used outside of your campsite area. This includes radios, tape decks, CD / DVD / MP3 players, walkie-talkies, and cell phones. Scout cell phones may be given to adult leaders, who may carry them, in case of emergency.
- No vehicles are allowed on the turf and dirt areas within the campsites at any time. Violators will be ticketed by the Rangers.
- Camp Fiesta Island has been eroded by our recent rains. Please do not trespass in the taped off and fenced in areas to prevent further erosion and damage to native California vegetation.
- Do not climb on the trees or break pine needles or branches off the Torrey Pines. These are protected by California law.
- The island with the small palm tree just southwest of the Youth Camp is called Enchanted Island. Enchanted Island is completely off limits to everyone. It is the active nesting ground of the Light-footed clapper rail (*Rallus longirostris levipes*) and other protected wildlife and vegetation. <http://www.animallaw.info/statutes/stusca3511.htm> The fine for trespassing on Enchanted island is \$10,000. If your boat or canoe drifts onto Enchanted Island, stay in your boat until help arrives. Do not get out and walk around on Enchanted Island.
- Bicycles are not permitted at Camp Fiesta Island.

Camporee Toilet Facility Information

The public restrooms at Camp Fiesta Island are closed this month as a cost saving measure by the City of San Diego. The BSA has installed portable toilets throughout Camp Fiesta Island for the Torrey Pines Camporee.

The flush toilets in the bathrooms at the Youth Aquatic Center will be available on Saturday from 7:30 AM to 4:30 PM. The showers will be available for \$3 per person.

Please observe these rules and guidelines:

- Use the Portable Toilets for all bathroom needs. Alternative latrines (e.g. trees, bushes, car tires) are not allowed.
- Facilities marked “**WOMEN**” are strictly for women only.
- Do NOT put food, trash, or paper towels in portable toilets or flush toilets.
- Latch the door of the toilet when you are inside. Doing this displays the word **OCCUPIED** by the outside handle.
- Please help us keep the toilet facilities clean and sanitary.
- Men, please lift the toilet seat to urinate.
- Please close the cover when leaving the toilet to minimize the bad odors in camp.
- Please notify a Camporee Staff member if there is a problem or if supplies run out.
- Do NOT throw items at portable toilets.
- Do not beat on the walls of portable toilets.
- Do not rock portable toilets.
- Help prevent illness. Always wash your hands thoroughly after using the toilet.

Saturday Night Campfire and Order of the Arrow “Call Out” Ceremony

Everyone is expected to attend the Saturday night Campfire. Anyone who cannot attend must remain in his campsite with two adult leaders. No wandering around camp will be allowed. Awards from all of the Camporee Challenges will be given to the participants. The Order of the Arrow will conduct a “Call Out” at the Campfire, and all participants and visitors are asked to remain silent, as this is a solemn occasion for Scouts. No flashlights will be allowed except for adult leaders. Note: Each unit that has recently elected Scouts to the OA should ensure that those Scouts attend

the Camporee and are present for the “Call Out” ceremony at Saturday night’s Campfire, to start their journey towards being an Arrowman.

Trading Post

The **Camporee Trading Post** will be open **Saturday** with patches, snacks, and drinks for sale.

Camping Gear and Supplies

Every unit is responsible for its own gear, tents, food, equipment, safety, hygiene, and discipline. Units will be assigned a space to accommodate the number of campers paid and signed up on Unit Organization Forms. To enable us to fit all the units at Camp Fiesta Island during the Camporee, we ask that you design a compact campsite. Please bring your own tables and chairs for your campsite, since you may not move chairs and tables from other campsites or areas.

Cracker Barrel

Camporee Staff members, Unit Leaders, and Senior Patrol Leaders will meet at the **Pavilion** at **9:00 PM** on **Friday**. Each unit will be given a revised Camporee schedule at this time. Order of the Arrow Call-Out / Ordeal information and details will be finalized at this time.

Opening Ceremony

All units are required to attend the Camporee Opening Ceremony and Morning Colors on Saturday morning.

First Aid Station

All injuries must be reported immediately to the First Aid Station located in the Youth Aquatic Center.

Headquarters

The Camporee Office is located at the Youth Aquatic Center Office, It is off-limits to all youth Camporee participants.

Camporee Staff

Camporee Staff members will be identified by a distinctive T-shirt with the Camporee insignia. Camporee Staff members are volunteer Scouts and Scout Leaders who have given up a weekend of their time to help run the

programs and events at the Camporee and serve you. Please respect our Staff members and allow them to perform their duties and functions. If you have a problem that isn't handled to your satisfaction, please come to the Camporee Office.

Do Not Enter Campsites Without Permission

Scouts are not allowed to wander around Camp during the Campfire event, Flag Ceremonies, or Scout's Own service. If for any reason a Scout does not attend these programs, he must stay in his campsite with his leaders.

Off Limits Areas

Staff areas and certain protected areas are off limits. If you stray into an off limits area, and you are asked to leave, please do so.

Unsafe Conditions

If you observe unsafe conditions or behavior in Camp, please direct your concerns to an Adult leader of the Unit (privately, if possible). If a satisfactory resolution is not achieved, please notify the Camporee Office.

Buddy System

Scouts should always use the Buddy System. Scouts should not be alone anywhere or anytime. Unit Leaders are responsible for supervising their Scouts at all times.

Scouts Own Service

There will be a Scouts Own service on Sunday morning. All Scouts and Scouters are encouraged to attend. Check-out will begin after the Scouts Own service. A SCOUT IS REVERENT.

Critique Sheet

A Critique Sheet will be issued to unit leaders and SPLs. To help us provide an even better Camporee next year, please fill out the Critique Sheet with your comments, and return it when you check-out.

Check-in & Check-out Procedures

Check-In

- Camporee check-in begins at 5:00 pm on Friday April 19, 2010.
- Please plan to arrive together as a unit.
- At least two registered adult leaders must be in attendance with each unit.
- All Scouts and Scouters in attendance are required to pay the \$10 registration fee.
- Scoutmasters and Senior Patrol Leaders should go to the Check-in area with all necessary forms completed and in hand. Even if the unit is preregistered, you must check in.
- You must present the following items:
 - Unit Organization Forms for each Patrol.
 - Local Tour Permit
 - BSA Medical Form (Part A) for each attendee.
 - BSA Permission Slip (Part C) for each attendee.
 - Check for Unpaid Registration Fees.

It is understood that some Troop members may have to arrive later. This is okay, but all Troop members must be registered when the Troop registers. Please be prepared to provide an exact count of Scouts, adults, and number of Patrols. Once all documents have been reviewed for completeness, and fees have been paid, campsite assignments will be made, based on the number of participants registered with the unit. The unit will be escorted to its assigned campsite by a Camporee Staff member. If a unit wishes to check-in early, it must coordinate its arrival time with Camporee Administration prior to the event. Scouts and/or units that are missing any of the required forms or fees will be sent home to retrieve them. Please be prepared!

Check-Out

Your campsite **MUST** be inspected by a member of the Camporee Staff before you can check out and leave. Prior to inspection, please complete the following:

- Ensure the campsite is litter free.
- Restore the campsite to its original (or better) condition.
- Pack all gear and be ready to depart.
- Carry out all garbage to be disposed of in dumpsters
- Request a site inspection by a Camporee Staff member.

The Check-out sheet will be signed off by Camporee Staff when the inspection is completed. Patches, judging forms, and Participation Ribbons will be presented to the unit when signed Check-out sheets are turned in. Any outstanding fee balances, must be paid before departure.

Recognition and Competition

Troop Spirit Award

The Troop Spirit Award will be won based on the following criteria

- 100% unit participation in Camporee activities.
- Unit that best exemplifies Scout Spirit.
- Troop participation in the campfire.

Campsite Inspection Award

Your Patrol's campsite will be inspected between 9:00 AM and 4:00 PM on Saturday. Points will be earned for cleanliness, scout craft items, fire safety, site arrangement, and effort involved. Pay particular attention to the following items:

- American and Troop Flags are displayed.
- Ax yard is setup properly.
- All equipment is stored in an orderly manner.
- Cans of water with critter sticks, cans of dirt, and shovel by each fire pit.
- First Aid Kit is out and ready to be used.
- Guide to Safe Scouting is visible.
- Food is stored properly.
- Garbage area is laid out properly.
- Duty Roster, menu, and schedule are posted
- Campsite is thoughtfully laid out in accordance with the Boy Scout Handbook.
- Unit has constructed at least one Camp Gadget (see page 137 of the Boy Scout Handbook for more information).
- "Themed" campsites will earn extra Spirit credit.
- Extra points for gateway.

Field Events

Field Competition

Patrols can earn 1st, 2nd, and 3rd, place ribbons for excelling at each of the field events. Points can be earned for the following:

- Patrol Flag
- Patrol Yell
- Uniform
- Teamwork
- Performance

Scout Skills

Patrols should ***Be Prepared*** with a strong working knowledge of First Class-level Scout skills. These skills include, but are not limited to:

1. First Aid
2. Geo-caching
3. Pioneering
4. Aquatic relays
5. Teamwork
6. Fire Building

SPL Challenge

All SPLs, or acting SPLs, are strongly encouraged to participate in the SPL Challenge that will be conducted during the day's events. The winner of the SPL Challenge will receive a very special award.

Patrol Participation Events

Campfire Skit and Song Audition

Patrols are encouraged to participate in Saturday night's campfire. A limited number of skit and song openings are available, and the best of the best will be selected at Saturday's audition. Please remember that all skits, songs, run-ons, gestures and language must conform to the general principles of good Scouting. Every patrol that auditions for the campfire may receive extra points for participating in the campfire.

Cooking Competition

Each patrol may enter one or more items of a main dish or dessert into the Cooking Competition on Saturday which starts at 4:15. A tag that provides the Troop number and Patrol name must accompany all entries, along with the recipe, a description of the dish, and any other pertinent information you wish to include about the dish. No extra Participation Points will be given for multiple entries. However, in addition to Participation Points, First, Second, and Third Place Awards will be given in each category (entrée, and desert). Food must be prepared by Scouts, with no help from adults.

- Food must be prepared and cooked in your campsite.
- Food will be judged as follows:
 - Presentation: 20%
 - Originality: 20%
 - Taste: 60%
- Scouts must present three servings of their dish to the judging area between 4:15 and 4:45 PM. 4:45 PM is the cut-off time.

Troop Participation Events

Note: Points are awarded to each Patrol in the Troop.

- **Campsite Inspection**
- **Gateway:** Each Troop is encouraged to make a Gateway of their own design. The Gateway must be safe and conform to Scouting ideals (i.e.. quality of rope lashing, use of Scout knots, no nails, etc.). Troops must provide their own materials. Gateways must be completed by 12 PM on Saturday. Gateways must be taken down by 8:00 AM on Sunday.
- **Troop Attendance at Colors:** Each Patrol must demonstrate Scout spirit at all Colors by wearing complete field dress uniforms, by standing in crisp Patrol lines, by making great Patrol yells, and by exhibiting excellent Scout spirit.
- **Merit Points:** Camporee Staff members and the Camporee Key 3 (District Executives and Camporee Chairman) may bestow points to Scouts showing great Scout Spirit. There is no limit to the amount of Scout Spirit shown at the Camporee. Merit points earned and turned in at Camporee headquarters by 4 pm on Saturday will be tallied.

Checklist for Youth Leaders to Prepare Scouts

Each Patrol must have:

- SCOUT SPIRIT
- A Patrol name
- A Patrol flag on a staff or stave
- A pencil or pen
- Fire starter (no matches or lighters)

Each Patrol must:

- Stay together with Patrol during events
- Follow all instructions and rules and be respectful of event judges and other Scouts.
- Complete each Challenge within 50 minutes

Patrols should study Scout skills, including:

- Scout Oath, Law, Motto, and Slogan
- Knots and Lashings
- First Aid
- Fire Starting
- Leadership Skills and Leave No Trace Principles
- Hand held GPS operation

Patrol Flag:

- Patrol should have Patrol flag at check-in and at all events. This is the Patrol's standard.

Patrol Spirit:

- Teamwork and enthusiasm by all Patrol members
- Scout-like appearance and appropriate Scout behavior
- Patrol leader attitude and leadership throughout the Camporee.

Schedule of Events

Note: A revised schedule will be provided in the Check-in packet or at the Friday night Cracker Barrel.

Friday

5:00 PM	Check-in, Set up camp
9:00 PM	Check-in ends
9:00 PM	Scoutmaster and SPL check in for Cracker Barrel in Registration area
9:15 PM	Cracker Barrel
10:00 PM	Taps, all Scouts in campsites

Saturday

6:00 AM	Reveille
7:00-8:30 AM	Breakfast
9:00-12:00 NOON	Field Competitions
9:00 AM - 4:00 PM	Campsite Inspection
12:00 - 1:00 PM	Lunch
1:00 - 4:00 PM	Field Competitions
1:00 - 4:00 PM	Campfire Skit Auditions at Amphitheater Ring Area
4:15 PM	Dutch Oven Cook-Off
5:00 - 6:15 PM	Dinner
6:15 - 8:00 PM	Free Time for Rehearsal
7:00 PM	Retire Colors
7:15-8:30 PM	Campfire
8:30 PM	Order of the Arrow Call-Out
10 PM	Taps

Sunday

6:00 AM

Reveille

7:00 - 8:00 AM

Breakfast

8:00 AM

Morning Colors

8:15 - 8:45 AM

Scouts Own at the Amphitheater

9:00 - 11:00 AM

Strike Camp and Field Sweep – all gear must be removed, and all check-out procedures must be completed by 11 AM. Please leave the camp better than you found it!

Check-in Paperwork

You must complete the following forms and present them when your unit checks in on Friday evening:

- BSA Medical Forms Part A and Part C (Permission Form)
- Unit Organization Form for each Patrol
- Local Tour Permit
- Check for Unpaid Registration Fees

**Torrey Pines District
Pacific Coast District
Camporee
March 19-21, 2010**

Unit Organization Form

Prepare this form for each Patrol or Webelos Den.

Boy Scout Troop Webelos Den Unit #: _____

Patrol Name: _____

Scoutmaster: _____

Asst. SM: _____

Asst. SM: _____

Asst. SM: _____

SPL: _____

ASPL: _____

Patrol Name: _____

Patrol Leader: _____

APL: _____

Patrol Members: _____

Campsite Competition Scorecard

Unit # _____ Patrol Name _____ Score Total _____

Campsite Inspections will be held Saturday beginning at 9:00 AM. For uniformity and fairness, the same panel of judges will judge all sites. Campsites are to be set up by the Scouts of the participating Unit. Adults are not permitted to do more than set-up their own tents and associated gear. Camporee Staff members will be observing and evaluating Scout leadership and teamwork at the Patrol and Unit levels.

Unit Common Area

- _/3 Camped in designated boundary
- _/2 Campsite ID'd with rope or twine
- _/3 Campsite layout shows Patrol organization
- _/2 Unit sign or banner visible
- _/3 Flags properly displayed
- _/3 Vegetation not cleared for soil conservation
- _/3 Adult area clean and organized
- _/3 Bulletin Board with Activity Schedule & Fire Warden Chart posted
- _/3 Designated trash bag
- ___/25 Sub-total

Cooking Area(s)

- _/2 Area cleared if cooking on ground
- _/3 Patrol menus posted
- _/3 Duty Roster posted
- _/3 Menus show a balanced diet
- _/3 Eating area and tables clean
- _/2 Food in boxes and off the ground
- _/3 Grease bucket ID'd, no pits allowed
- _/3 Dishes and utensils clean
- _/3 Food prep area and Patrol boxes clean
- ___/25 Sub-total

Patrol Camp Check List

- _/4 Patrol Method evident
- _/4 Tents set up in orderly fashion
- _/4 Tents staked down
- _/3 Vegetation not cleared for tents, no trenches
- _/4 Tent flaps closed and sealed for security
- _/3 Personal gear neatly arranged and stowed
- _/3 Personal valuables out of sight
- ___/25 Sub-total

General/Camp Safety

- _/5 No trash around campsite
- _/4 Adult leaders in campsite to ensure security and safety
- _/3 Unit First Aid Kit (sized for Unit and easy to find)
- _/3 Fire station, rake/shovel marked, easily found
- _/3 Tent guy lines located safely & flagged
- _/2 Perimeter ropes flagged to prevent tripping
- _/2 No personal gear left adrift in campsite
- _/3 No Scouts in camp (should be at events)
- ___/25 Sub-total

_____ Total Score (100 points possible)

Inspector's Comments:

Gateway Competition

Unit # _____ Site # _____ Total Score _____

Standards for Judging:

1. The Gateway must be erected by the Scouts on site.
2. No portion of the Gateway may be pre-assembled.
3. There shall be absolutely no Adult help in the construction of the Gateway. Those using Adult's help will be disqualified from the competition.
4. The Gateway must be constructed within the Unit's campsite. No guy lines, parts of the Gateway, or supports may extend outside the campsite boundary lines.

Factors:

		Judge A	Judge B	Judge C	Earned	Max
1.	Lashings correctly tied (8 ea)	___	+ ___	+ ___	= ___	24
2.	Correct lashings used (7 ea)	___	+ ___	+ ___	= ___	21
3.	Unit Sign/Identification (4 ea)	___	+ ___	+ ___	= ___	12
4.	Complexity of construction (7 ea)	___	+ ___	+ ___	= ___	21
5.	Overall appearance (5 ea)	___	+ ___	+ ___	= ___	15
6.	Originality (3 ea)	___	+ ___	+ ___	= ___	9
					Total Score = ___	102

Gateways will be judged Saturday afternoon.

Inspector's Comments:

Preparation Checklist

Here's what you could be doing now to prepare for the Camporee.

- _____ Design and plan a Gateway for the Camporee.
- _____ Hold a uniform inspection to ensure all badges are properly sewn on.
- _____ Encourage Scouts to participate in all events.
- _____ Prepare for the skills events and check required equipment for the skills events.
- _____ Using the "Camporee Campsite Competition" form, secure all required equipment for the Unit.
- _____ Prepare the Unit Organization Form listing all Adults and Scouts in Patrols at the Camporee.
- _____ Complete and submit a Tour Permit, and bring the approved Council office copy to the Camporee.
- _____ Make sure you have BSA Medical forms (Part A) and Permission Slips (Part C) for each Scout and Adult.
- _____ Collect Camporee Registration fees